

PAINT SCHEMES

#TRIPS-10-SCLF-RFP

6.1.0 EXTERIOR VEHICLE IDENTIFICATION

- 6.1.1 Paint Scheme #1 will be the standard TRIPS paint scheme. It will be a basic all white exterior vehicle with 6 inch wide white reflective stripe, 3M, or approved equal, on both exterior sides and rear, located between the bottom of the windows and above the wheel wells. Purchaser shall have stripe color options at no additional cost. Window exterior black out and anodized black window frame shall be a customer option on all three paint schemes. Proposer shall submit pricing, including cost of blackout and finish of passenger window frames, and drawing showing location of reflective stripe on proposed bus.
- 6.1.2 Individual corporate logos, agency name in specific size block lettering, reflective material, vinyl wrap or other vehicle identification requested by the Purchaser will be negotiated separately between the Purchaser and the Dealer outside of the TRIPS contract, but included in the final Purchase Order specifications and pricing for each vehicle.
- 6.1.3 FDOT assigns a specific number to each vehicle purchased using its Capital funding sources. The identification shall be displayed as **FDOT #000000** in 3M reflective material, or approved equal, Helvetica Medium two inch lettering/numbering. The numbering will be displayed on the rear and front of the vehicle at locations agreed to by TRIPS. It will be the dealer's responsibility to obtain this number from FDOT and post on the vehicle at delivery or immediately thereafter.
- 6.1.4 All buses purchased with funding provided through the American Recovery & Reinvestment Act (ARRA) shall have an official ARRA logo (**see Exhibit 6A**) attached to the rear surface of the vehicle above the bumper.

EXHIBIT 6A



PAINT SCHEME #1
TRIPS Standard
(As per 6.6.1, six inch wide reflective strip)

PAINT SCHEME #2
Optional

PAINT SCHEME #3
Optional